

# THE NEW BULLOCK SMITHY

Please note the following instructions:-

1. **THE START** – GR SJ925862 Scout H.Q. is situated next to No. 2 Macclesfield Road (A523) - Hazel Grove, Stockport, Cheshire. Being some 200 yds from the A6 junction at the "Rising Sun". Vehicles **CANNOT** be parked at the H.Q., the nearest public car park being at Torkington Park (opposite the "Rising Sun" GR925865). If you park in the local side roads, please do not block driveways or cause an obstruction.
2. **PUBLIC TRANSPORT** - Buses from Piccadilly Square, Manchester - No. 192 every 10 minutes - terminus 100yds from H.Q. Nearest main line station, Stockport, then 192 bus or local train to Hazel Grove station 1/2 mile from H.Q.
3. **PLEASE ARRIVE** as soon as possible after 9.00 hours but no later than 11.30 hours on Saturday for registration followed by the Safety's Officers; kit checks (your attention is drawn to Rules 7 to 11). Please let the organizers have a home contact name and telephone number and your own mobile number if carrying a mobile phone..
4. **ROUTE** – Visit, in order, the checkpoints as published in the entry form, however a suggested route is enclosed and several maps showing the suggested route and checkpoint layouts will be on display at the H.Q.
5. **SPARE LUGGAGE** and sleeping bags may be left at the H.Q. - provided they are clearly marked with your name and address. Limited space is available for sleeping.
6. **TALLY CARDS** will be distributed at 11.45 hours at the starting point on Devonshire Park some 200 yds south of the H.Q. and the HIKE begins at 12.00 hours. No late starting will be permitted.
7. **THROUGHOUT THE HIKE** - try to conserve energy and make full use of your map and compass. Please shut all gates, observe the Country Code, and maintain silence when near houses and farms. Please take great care when crossing highways and walking on roads.
8. **AT EACH CHECK POINT** - state your hike number and present your HIKE TALLY, for stamping. Bonus time will only be allowed under RULES 12 and 13. **You may retire ONLY at a roadside checkpoint and must** hand in your HIKE TALLY. Official transport will convey you to the H.Q. at Hazel Grove.
9. **IN THE CASE OF EMERGENCY, ACCIDENT OR SERIOUS DANGER, TELEPHONE HIKE HQ** (Number is issued at Registration on the day of the event) and inform the nearest HIKE OFFICIAL, giving exact 6 figure grid reference and state the nature of the emergency, the injured hiker's number and the time when he/she was discovered.
10. **A MEAL** - will be available on completion of the Hike.
11. **SOUVENIRS** including badges, tee shirts, polo shirts, mugs, key rings and commemorative anvils will be available for purchase before and after the event, subject to availability.
12. **TROPHY AND CERTIFICATE PRESENTATION** - will be made at 10.00 hours on Sunday. We hope that as many entrants as possible will remain for the presentation.

**MANY THANKS FOR YOUR SUPPORT AND GOOD LUCK.**

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## SUGGESTED ROUTE

To be used as a guide only, in conjunction with Ordnance Survey maps.

e.g. OS Explorer Maps 1:25000

- 268 Wilmslow, Macclesfield and Congleton
- Outdoor Leisure OL1 White Peak
- Outdoor Leisure OL24 Dark Peak

The route described may not necessarily be the shortest but is judged to be the safer or easier to navigate than the alternatives.

**PLEASE NOTE, THE LATTER STAGES ARE NOT AS EASY TO NAVIGATE AS THE OLD ROUTE, PLEASE TAKE CARE ON ROADS AND KEEP QUIET NEAR DWELLINGS.**

**Key :- L = left, R = right, ST = stile, CP = checkpoint, T = turn, FP = footpath, X = cross.**

### **Start - opposite Scout HQ Hazel Grove SJ925862.**

Leave start point in Devonshire Park, exiting to R, TL at T Junction ( 400 yds ) TR into Old Mill Lane, follow track over footbridge and ahead over fields and thru woods to kissing gate, TR on track to X roads, X and follow Anson Road to Boars Head, X road and over canal bridge, follow track to Lyme Park, on seeing the Hall take FP R up alongside wood, over 2 ladder STs and on to CP at Bowstones.

### **Checkpoint No 1 - Bowstones - SJ 974813.**

Follow road downhill to X roads, ahead into Hotel drive, at bend follow track ahead, L on FP just before 2<sup>nd</sup> cattle grid, follow path over ST and footbridge to road, TL and shortly R on FP thru fields, keeping wall on L, to farm, continue on track and road to X A6 in Furness Vale, over level crossing, follow road, after sharp left take 2<sup>nd</sup> FP on R, immediately X road follow FP NE under railway bridge, ahead across field, L on track, R up hill on FP thru Shedyard Farm to road, TR ahead on road, track and FP to CP on FP just over the summit.

### **Check point No 2 - Chinley Churn - SK 037843.**

Follow FP and track downhill to drinks point at road, L down road take Bridleway on R, ahead to FP posted Edale / Castleton, thru gates and downhill to pick up Waymarkers to FP on R, over ST in corner of field ( not easy to see, keep on L of minor stream ) and downhill L to footbridge keeping wire fence on L over footbridge and ST, follow path to road, R and ahead uphill on track via gates and STs to CP at Edale Cross.

### **Checkpoint No 3 - Edale Cross - SK 077861. ( note no drinks ).**

Follow FP down via Jacobs Ladder and Lea Farm to Upper Booth Farm, TL thru farmyard and R thru gate, follow FP across fields to Barber Booth, join main road, continue to car park and CP in Village Hall.

### **Checkpoint No 4 - Edale - SK 124 853.**

Exit CP L along road to FP on R posted Hollins Cross / Castleton, follow FP over Hollins Cross and down into Castleton, over bridge on metalled road, TR at Brook House to CP on main Car Park.

### **Checkpoint No 5 - Castleton - SK 149830.**

Exit CP to left and TR after 100 yds, where road bears L TR to pick up path by side of Cavedale Cottage into Cavedale, at top of Cavedale, thru 2 metal gates, continue forward thru 5 barred gate / ST / metal gate to meet wall on R, at next gate continue forward down Oxlow Rake to house Oxlow End, L on road and R at T junction, at green island, TL to CP in Hall over main road.

### **Checkpoint No 6 - Peak Forest - SK 113792.**

Exit CP TR on main road ( **TAKE CARE OF TRAFFIC** ) uphill to where road bears L, take FP R over crash barrier and forward through 6 STs, at 6<sup>th</sup> bear left heading for STs diagonally over fields, TR on road ( Limestone Way ) and continue forward into Wheston Village, at T junction TL and take track on R continue ahead to CP in barn at Monksdale Farm.

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## Checkpoint No 7 - Millers Dale (near) - SK 142735.

Exit CP to R picking up path down to metalled road, TR and R again at main road, follow road over bridge and up hill take track on L ( Long Lane/Limestone Way ), join road then TR on road, X main road, ahead on FP beside Waterloo Hotel, TR on road to X roads, ahead on track ( Highstool Lane/Midshires Way ) to CP in 200 yds.

## Checkpoint No 8 - Chelmorton (near) - SK 118692.

Continue along track bearing L along metalled road to T junction.( A 515 ) TR and 100yds pick up path to L posted High Peak Trail, follow path ahead to metalled road, TR and follow road bearing R twice, on to Earl Sterndale and CP in Chapel.

## Checkpoint No 9 - Earl Sterndale - SK 091669.

Leave CP, TL down road, over crossroads take track ( half mile ) on L, up hill through gate on R, TR on FP to Dowell Dale ( bearing 290 ), TR up hill. 300yds after 2<sup>nd</sup> cattle grid take track on L and FP R posted Booth Farm, fork R on track, take FP over ST R before Booth Farm, over ST by water trough, diagonally R to wall ST, head L towards building then TR down small valley, across fields keeping wire fence on L, over small stream bridge then at the bottom cross back over stone bridge and up track opposite forking L at derelict farm on R, at the top just before a building TR, follow track turning L and R to CP in old School Hall.

## Checkpoint No 10 – Brand Top - SK044685.

Leave CP by the track at the rear and descend to minor road, TL over stream, take FP R diagonally up field to ST in fence, ahead keeping L ascend to X main road (A53) to Hill Top, R at junction, then 2<sup>nd</sup> R to Knotbury ( **be careful it's not posted** ) and then FP to Three Shire Heads, over bridge TR, follow FP, thru gate, follow FP along fence then wall, follow round up field, after about 150 yds R thru gate, follow FP ( fence on R ), at corner TL then up field, over wall ST and ladder ST, X main road ( A54 ) at Sparbent ( GR 003693 ), follow track to ford ( **if it's rained !!** ), TL follow track down valley to CP in old Cottage.

## Checkpoint No 11 - Cumberland Cottage - SJ 994699.

Leave CP down track over footbridge to road, TR follow road for 1 mile passing Dingers Hollow Farm, take next L up hill. At top TR then first L to Macclesfield Forest, take track R of Toothill House, posted "Forest Walk", continue on track for 1 mile to road, TR and follow to main road.

TL to the CP in Chapel opposite the white building ( previously the "Setter Dog" - Pub )  
( **beware of traffic, keep on the right!!** ).

## Checkpoint No 12 – Walker Barn - SJ 955737.

Leave CP then over ST to the R of the Setter Dog, down track, fork L at the bottom, over stream, follow FP thru farm, up hill, join the "Gritstone Trail" ( GT ) over metal ST and follow to road, TL, 100yds TR still following the GT, at the ST by a holly tree, where the GT rises continue on the level path ( do not take FP down hill ) until it joins a road, TL, at cattle grid take the FP R down field (bearing 330 ), over ST to join Cow Lane, ahead at road ( Chancery Lane ), R down High Street, L along Water Street, ahead under aqueduct, immediately TR up track to join canal, TL follow towpath to bridge No 25 and CP on car park.

## Checkpoint No 13 – Whiteley Green - SJ 927789.

Leave CP, TR down road, immediately join Middlewood Way ( MW ) at bridge, follow MW for 2.5 miles to Coppice car park, leave MW, TL on Shrigley Rd then Coppice Rd to Hockley Stores Post Office, X into Towers Rd and follow to main road, TR to the final CP in the scout HQ.

## Checkpoint No 14 – Hazel Grove - SJ 925862.

**WELL DONE !!!!!**